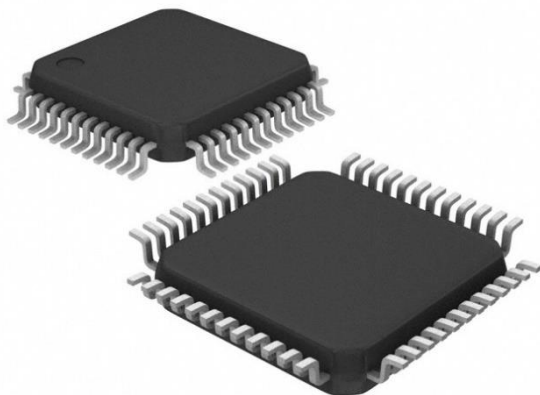




Introduction to Microcontrollers: Arduino Tutorial



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2. University POLITEHNICA of Bucharest

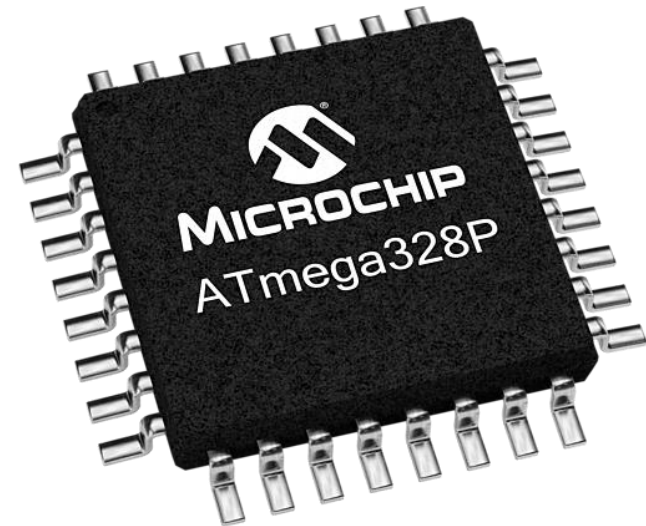
OUTLINE

- Introduction
- Microcontrollers Architecture
 - Arduino environment
 - Arduino boards
 - Sensors interface
 - Application control
 - Arduino UNO board
 - Coding example
 - Applications
- Bibliography

Introduction

What is a microcontroller?

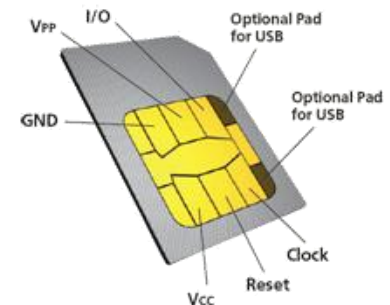
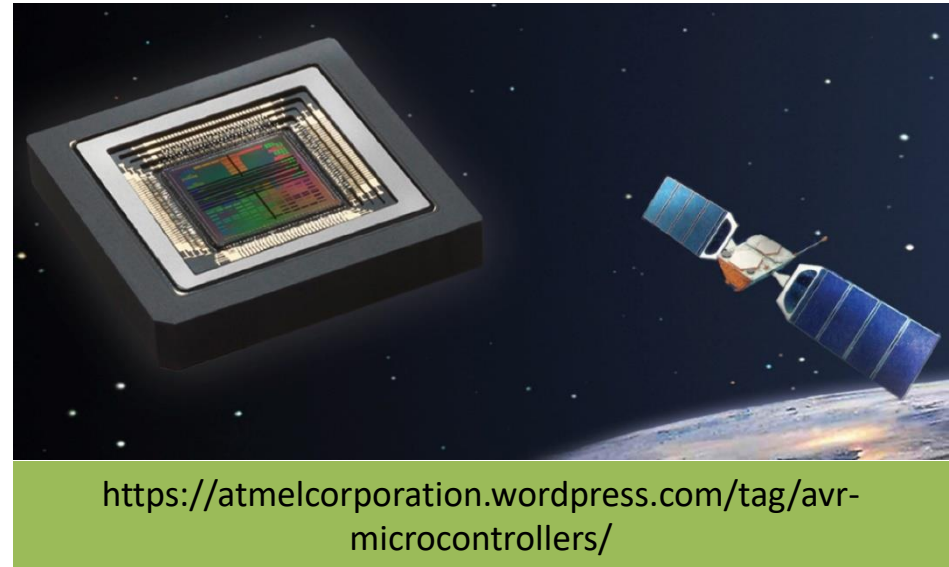
- ❖ Small computers integrated in a single chip:
 - CPU, RAM, EEPROM and other Peripherals in the same package.
- ❖ Excellent for embedded applications;
- ❖ Low cost and low power consumption; (ATMEGA328P ~ 1.5 \$)
- ❖ Can work up to tens of MHz as clock frequency;
 - Can work with low frequency also, few MHz.
- ❖ Standalone devices;
 - most of them only need power and a clock source to run.



Introduction

What are they used for?

- ❖ Data control;
 - ❖ Data Acquisition Systems;
 - ❖ Power control and monitoring;
 - ❖ Motor control applications;
 - ❖ Smartphones;
 - ❖ Automotive industry;
 - ❖ Nuclear instrumentation;
 - ❖ Space applications.
- In general are used in applications where high processing resources are not required, hence a general purpose microcontroller is considered suitable due the low power consumption and without any peripheral and external memories;
 - Also, the cost may be an important factor.



Introduction



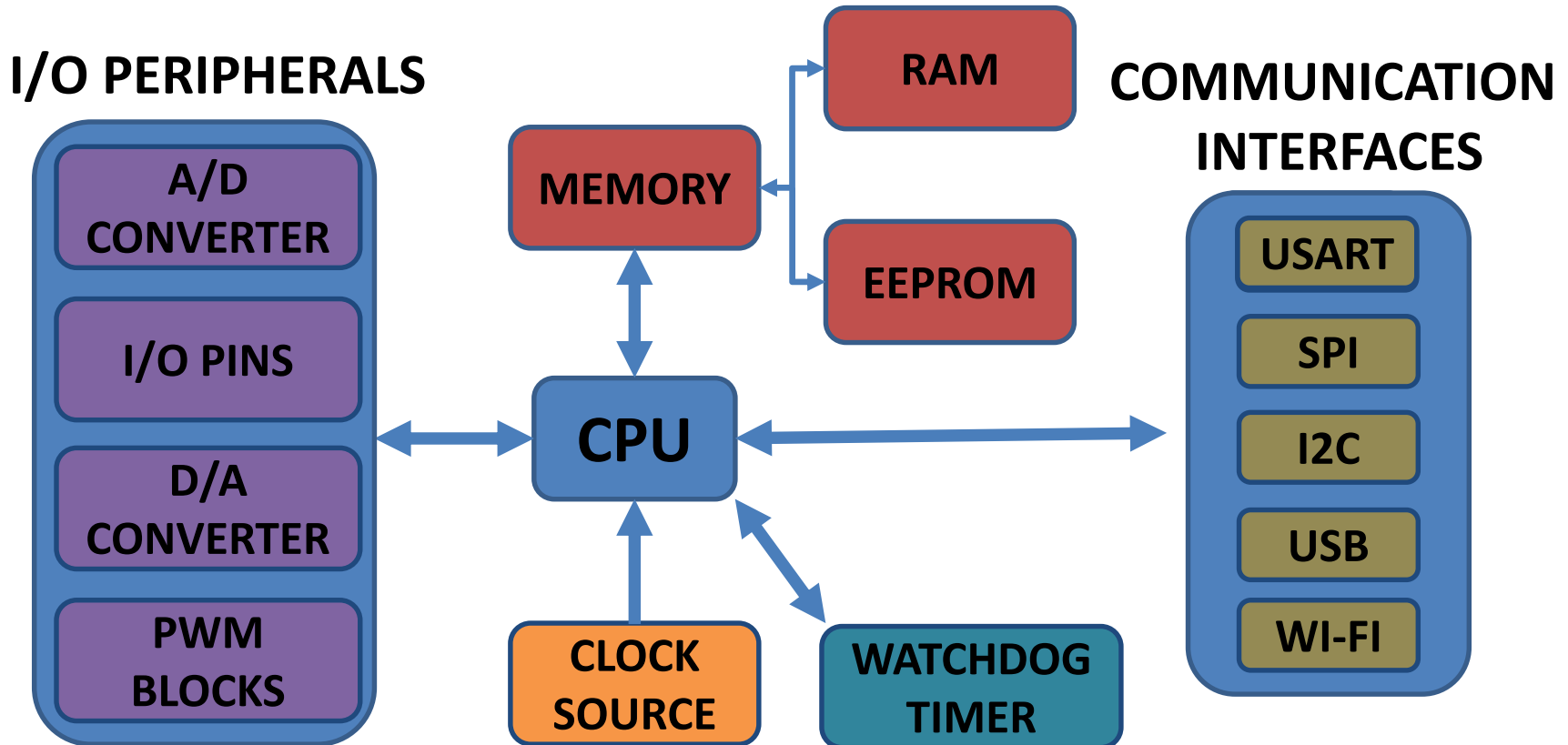
Famous microcontroller manufacturers:

- **Microchip;**
- **Atmel (now is part of Microchip);**
- **Intel;**
- **Analog Devices;**
- **MAXIM Integrated;**
- **Renesas Electronics.**

A detailed list can be found at:

http://embedeo.org/microcontroller_manufacturers/

Microcontrollers Architecture



Simplified Architecture

Arduino environment



```
sketch_may15a
void setup()
{
  // put your setup code here, to run once:
}

void loop()
{
  // put your main code here, to run repeatedly:
}
```

- Open source-source electronics development board, based on easy-to-use hardware and software interface;
- Very easy to use and its has a broad range of libraries and example codes;
- Arduino language is merely C/C++;
- It has embedded an U(S)ART monitor in order to check the communication with microcontroller;
- Using Processing software (embedded in the latest Arduino compiler version) data can be displayed, GUIs can be made;
- More at: <https://www.arduino.cc/> .

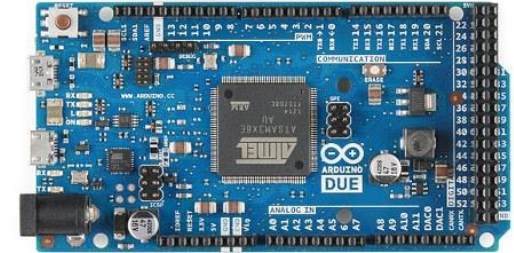
Arduino Boards



Arduino UNO



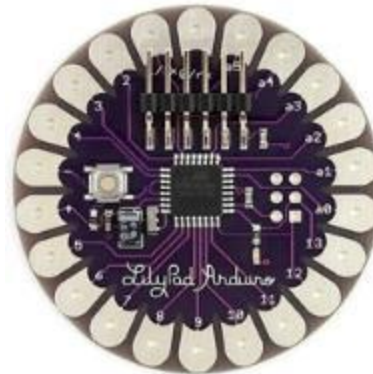
Arduino Mega 2560



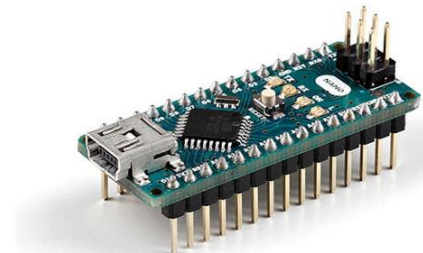
Arduino Due



Arduino BT



Arduino LilyPad



Arduino NANO

Arduino UNO Board

Hardware SPI block:
13=> SCLK
12=> MISO
11=> MOSI
10=> SS

Digital I/O PINS
Pulse Width Modulation
(PWM) included (~)

Direct connection to
the hardware UART
block

In circuit Serial
programming

ATMEGA328P
Microcontroller

Hardware I2C
A4 => SDA
A5 => SCL

Analog inputs
10-bit within the range 0 – Vref (max. 5 V)

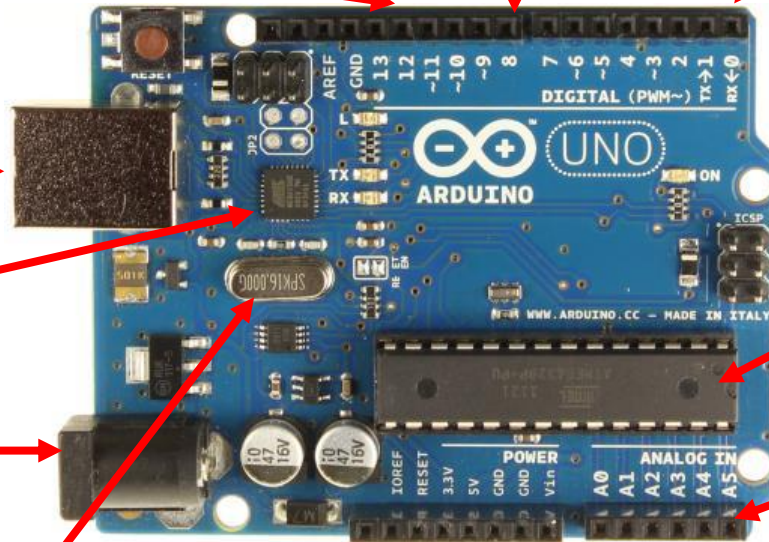
Power Supply Distribution
(can be used to power up peripherals)

USB Port

USB-UART bridge

Input voltage
(7-12 V recommended)

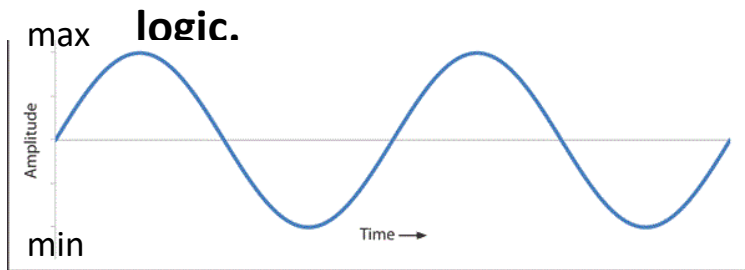
16 MHz quartz oscillator



Sensor interface

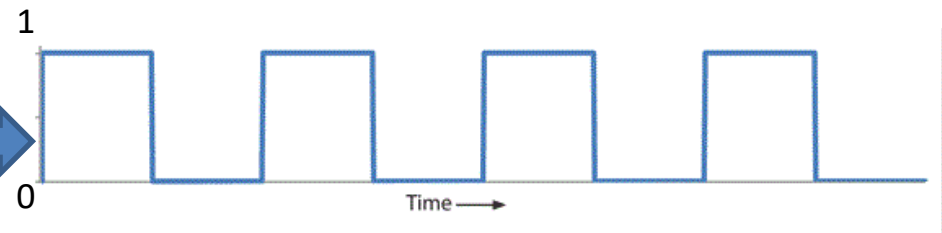
Analog or digital?

- Sensor: an **analog/digital** device which converts the physical quantity in to an electrical signal;
- All related physical quantities are related to **ANALOG** interface, where the quantity can take any value between the hardware minimum and maximum values;
- **DIGITAL** interface is used to describe the quantity which has only 2 levels, 1 or 0



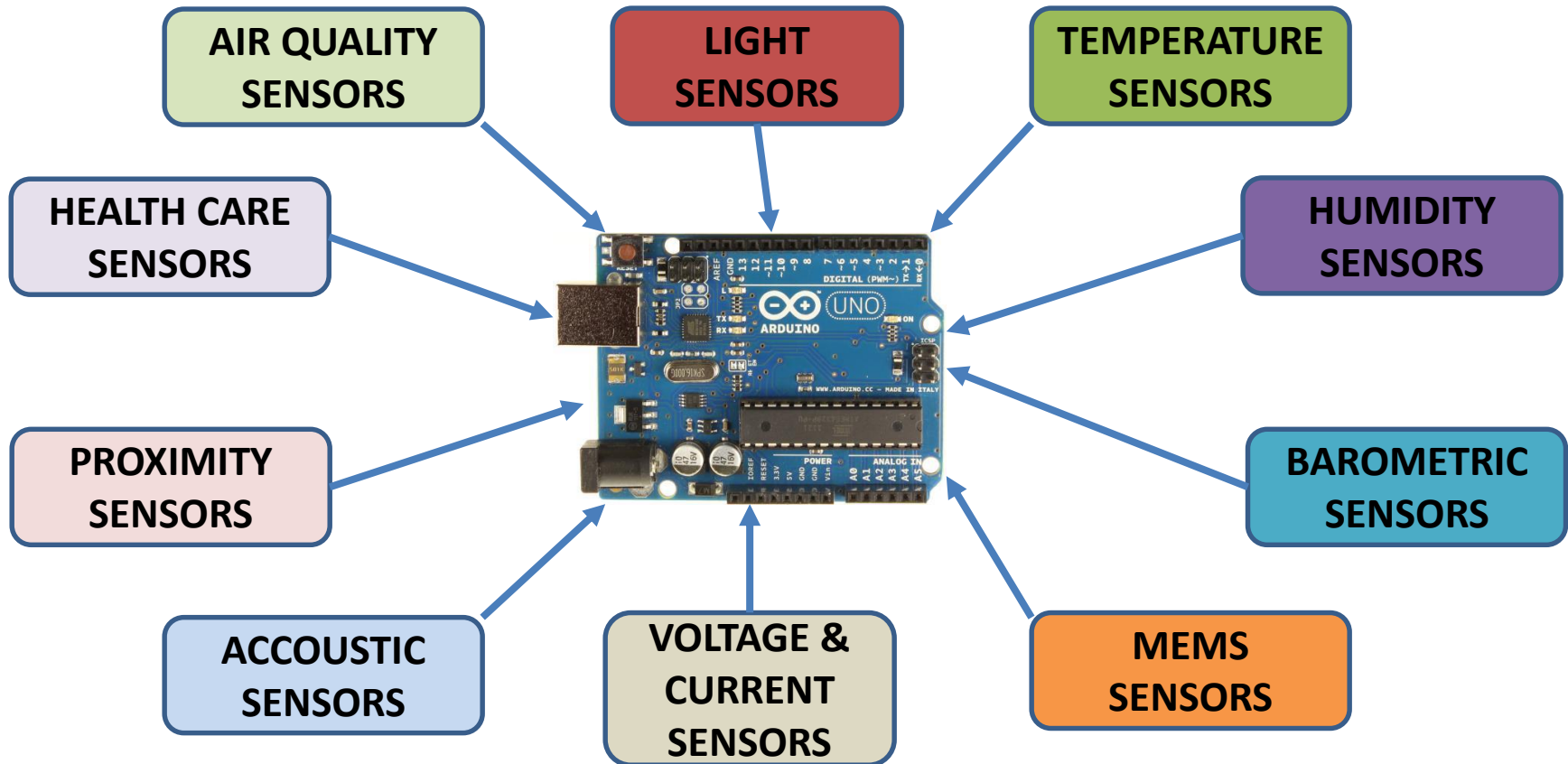
Sine waves are analog, because the amplitude can vary between minimum and a maximum value

Square waves are digital, because the amplitude can vary only between 2 values, 0 or 1 logic



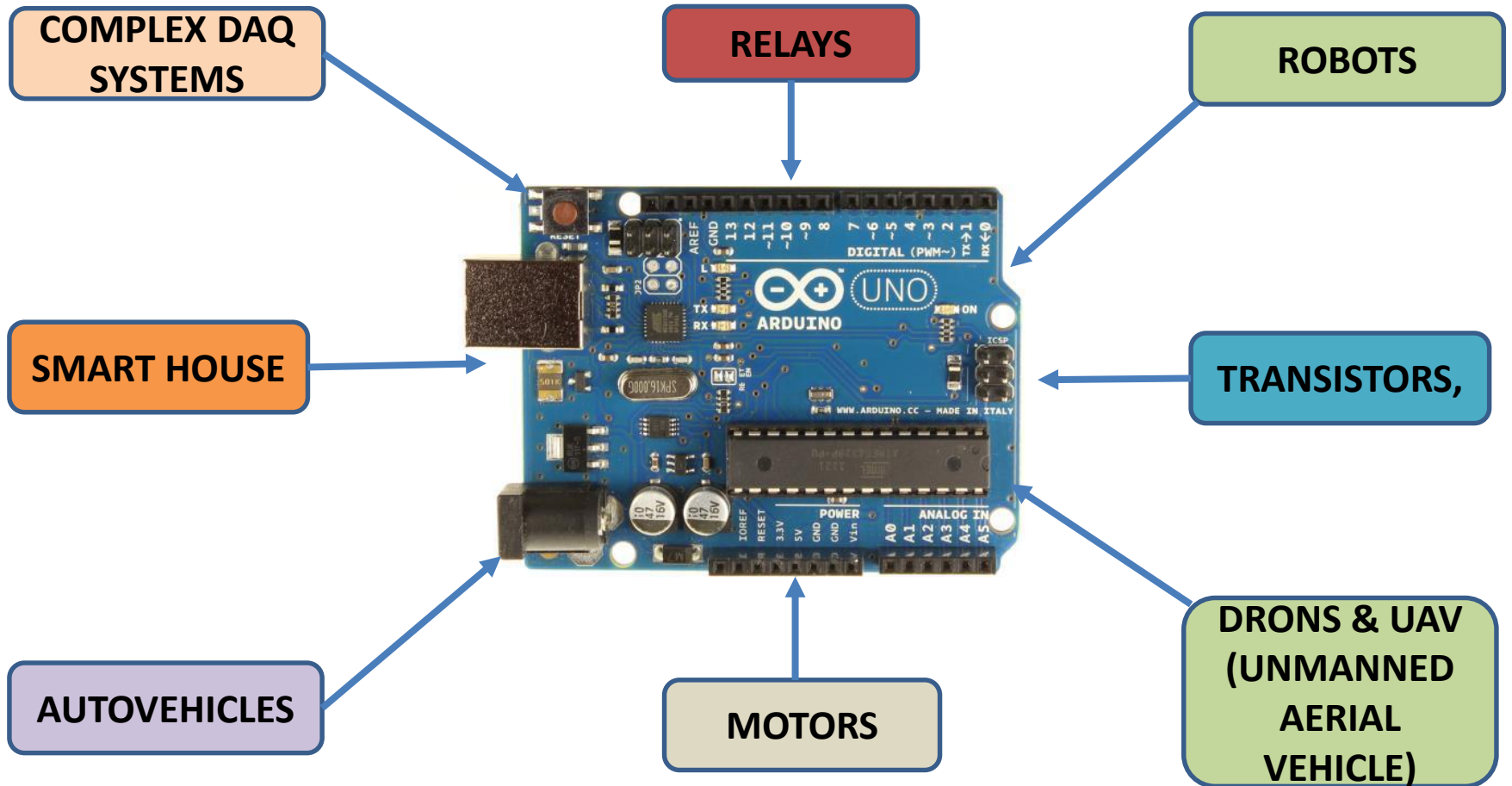
Sensor interface

Classification



MEMS => Microelectromechanical systems.

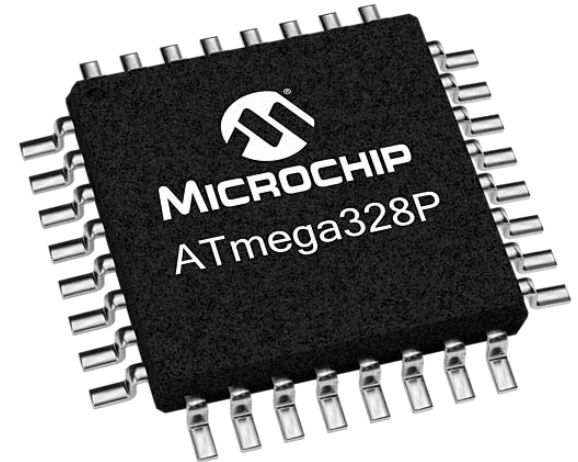
Application control



Arduino UNO Board

- ❖ 8-bit RISC architecture microcontroller;
- ❖ 32 KB In-System Self-Programmable Flash program memory;
- ❖ 1 KB EEPROM, 2 KB SRAM ;
- ❖ 6 PWM channels;
- ❖ 8 x 10-bit resolution ADC inputs;
- ❖ UART, SPI, I2C;
- ❖ On chip analog comparator;
- ❖ 3 Timers: 2 x 8-bit and 1 x 16-bit;
- ❖ Up to 23 Programmable I/O lines;
- ❖ Write/erase cycles: Up to 10.000 for Flash/ 100.000 for EEPROM;
- ❖ Speed Grade: 0 - 4 MHz @ 1.8 - 5.5 V, 0 – 10 MHz @ 2.7 – 5.5 V, 0 – 20 MHz @ 4.5 – 5.5 V;
- ❖ Power consumption: 0.2 mA in Active Mode @ 1 MHz, 1.8 V and 25 °C.

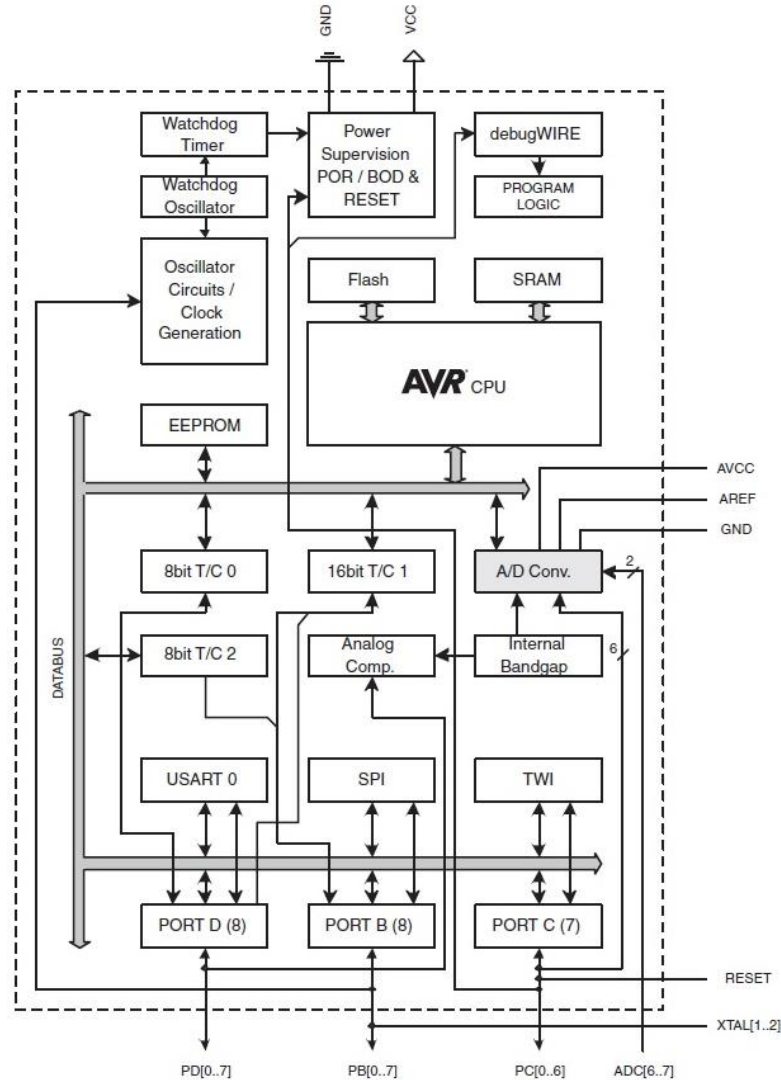
ATMEGA328P
Microcontroller



[Full datasheet](#)

Arduino UNO Board

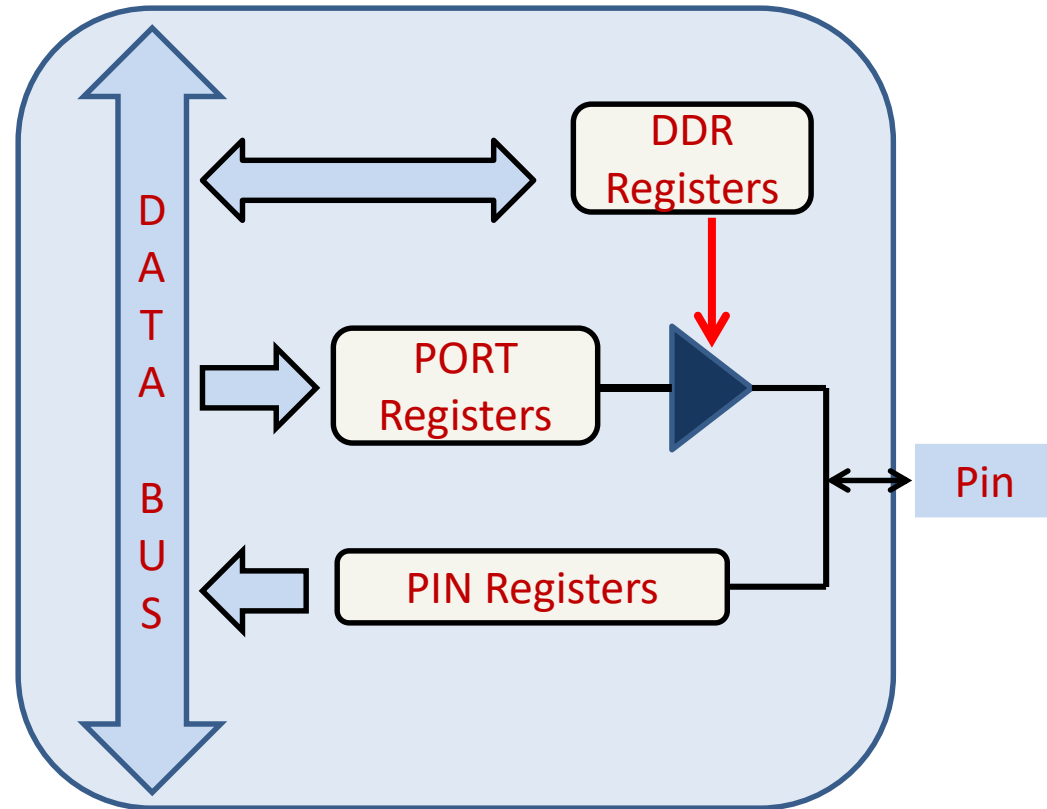
**ATMEGA328P
Architecture**



[Full datasheet](#)

General purpose Input/Output (GPIO)

- Are the interface of logic software with external hardware;
- Can be programmable as Input or Output;
- Can read or write digital signals;
- logic 0 = 0 V and logic 1 = Vcc;
- Are controller by 3 registers:
 - ❖ DDR (Data Direction Register);
 - ❖ PORT (load data when the pin is set as output);
 - ❖ PIN (load data when the pin is set as input).



Timers / Counters

- Specific internal registers that increment data and be triggered by:
 - ❖ A clock source : Timer;
 - ❖ An external event : Counter.



HC- SR04 ultrasonic distance sensor, it returns the distance measurement based on echo time of an ultrasonic pulse.

Utilities:

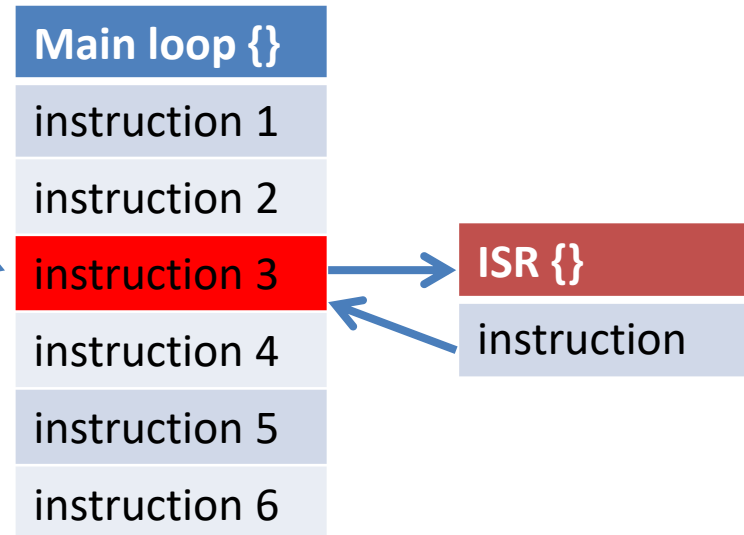
- ❖ Time domain measurements;
- ❖ Create PWM waveforms.

Interrupts

- Are used to break a routine of a program or entire program flow in order to handle a specific event.

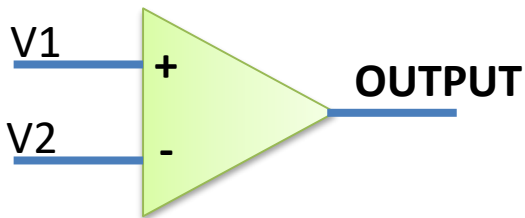
Trigger Interrupt

- Are triggered by:
 - ❖ Input pin state change (rise/fall/toggle);
 - ❖ Serial communication (USART, SPI, I2C);
 - ❖ ADC state registers;
 - ❖ Analog comparator;
 - ❖ Timers or Counters.



ISR => Interrupt Service Routine

Internal Analog Comparator



OUTPUT {
1 for $V1 > V2$
0 for $V1 < V2$

Utilities:

- Compare 2 analog voltages;
- Trigger a Timer/Counter1 Input Capture function;
- Trigger an Interrupt (rise, fall, toggle).

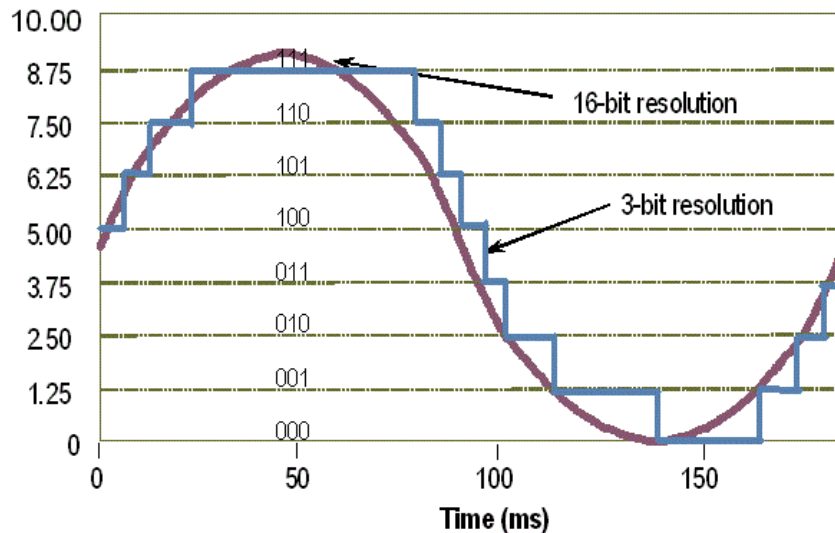
- $ANI0 \Rightarrow V1$;
- $ANI1 \Rightarrow V2$;
- Its output value is located in the ACSR register, named ACO bit;
- V2 can be tied to the output of the ADC multiplexer, hence can be tied to any of the analog inputs;
- As a general information is good to know that any comparator is an 1-bit ADC;

ACO => Analog Comparator Output;

ACSR => Analog Comparator and Status Register.

[More information at page 234](#)

Analog to Digital Converter (ADC)



[More about ADC](#)

- 10-bit resolution => 0 – Vref => 0-1023;
- [Successive-approximation \(SAR\) architecture](#);
- 1 ADC with up to 8 multiplexed input channels => they share the sampling rate;
- one channel is dedicated for internal temperature monitoring;
- Vref can be:
 - ❖ Vcc from power source; **(not very recommended because the power supply can be noisy)**
 - ❖ 1.1 V internal voltage reference;
 - ❖ External, from an external voltage reference.

Pulse width modulation (PWM)

- A square signal can be generated with a variable duty cycle;
- ATMEGA328P has six 8-bit PWM channels;
- Can be used for:
 - ❖ To control DC-DC converters;
 - ❖ To control the speed for motors;
 - ❖ To control the luminosity of Leds or lamps;
 - ❖ To generate an analog voltage direct proportional with duty cycle value.

$$\text{Duty cycle} = \frac{T_{\text{on}}}{T}$$

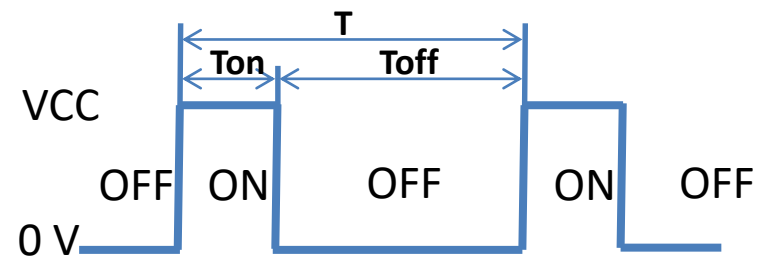
50% duty cycle



75% duty cycle



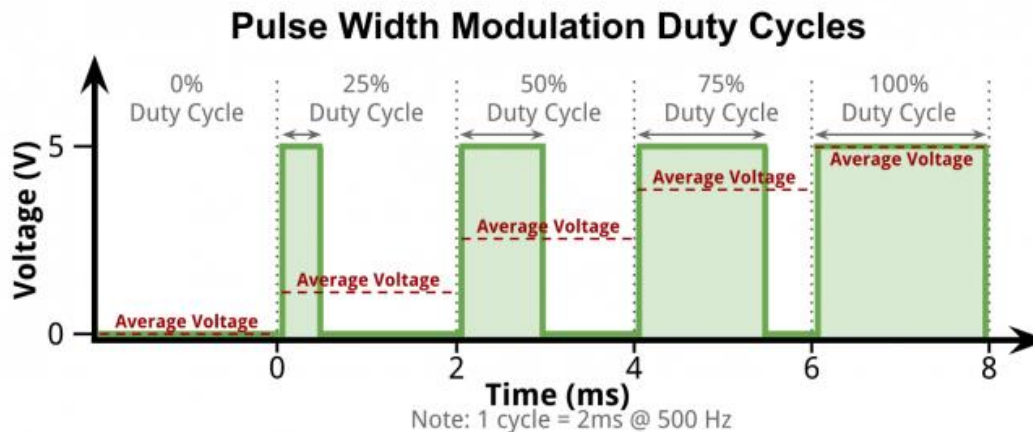
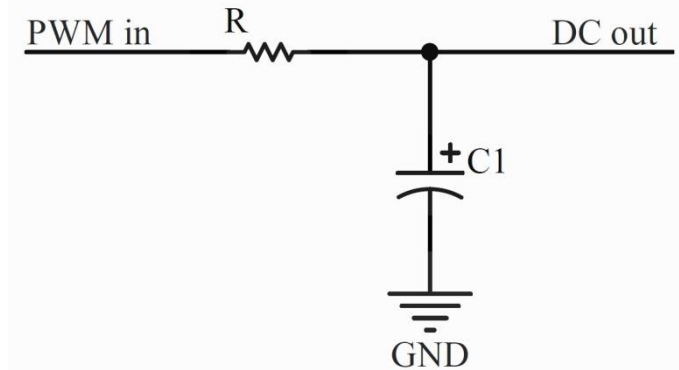
25% duty cycle



25 % Duty Cycle

Pulse width modulation (PWM)

- PWM can be used to generate a stable DC signal if its passed to a low pass filter, RC passive integrator;
- An 8 bit PWM signal will emulate an 8-bit DAC (Digital to Analog Converter).



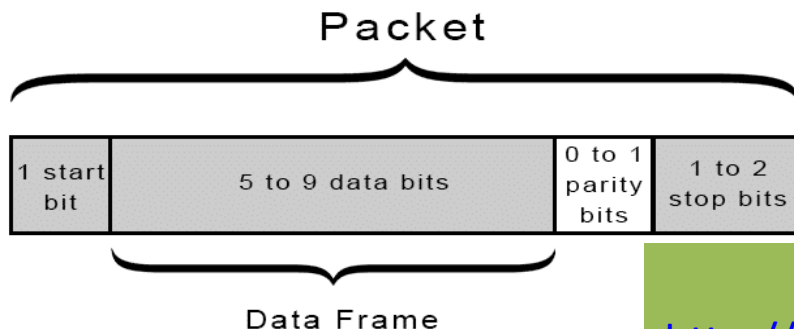
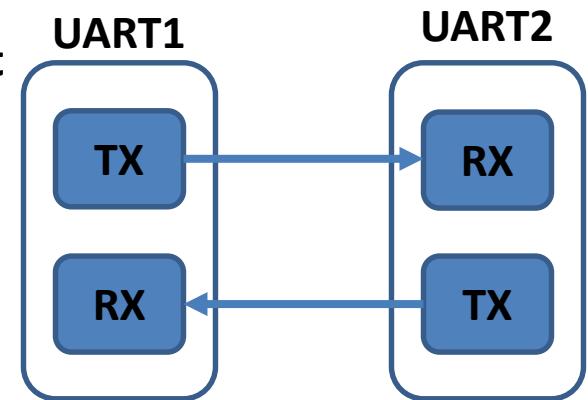
[Source](#)

[Read more](#)

Communication interfaces

~USART~

- Stands for Universal Synchronous/Asynchronous Receiver/Transmitter;(one to one communication)
- Most common is used UART => Universal Asynchronous Receiver/Transmitter;
- The data transfer speed is defined as baud rate (bit rate);
- Normally is defines as:
 - ❖ One start bit;
 - ❖ 8 data bits;
 - ❖ 1 stop bit.

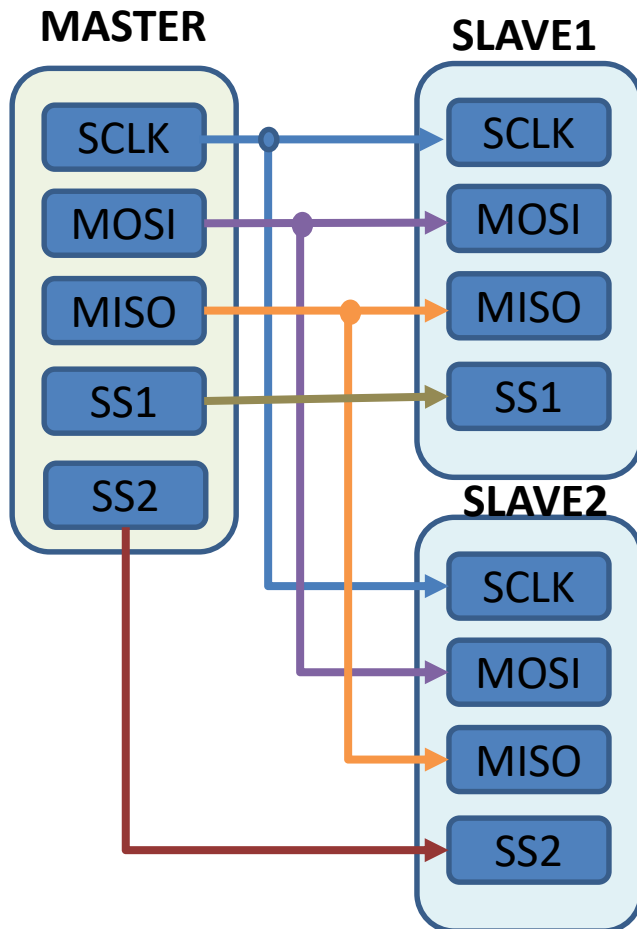


More at:

<http://www.circuitbasics.com/basics-uart-communication/>

Communication interfaces

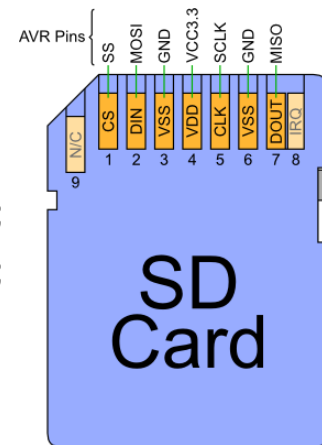
~SPI~



- Stands for Serial Peripheral Interface, and its describes a serial communication used in embedded systems;
- Support multiple slaves communications, but only one at time;
- Can perform full duplex;
- One to many communication.

SCLK => Serial Clock;
 MOSI => Master Output Slave Input;
 MISO => Master Input Slave Output;
 SS => Select Slave.

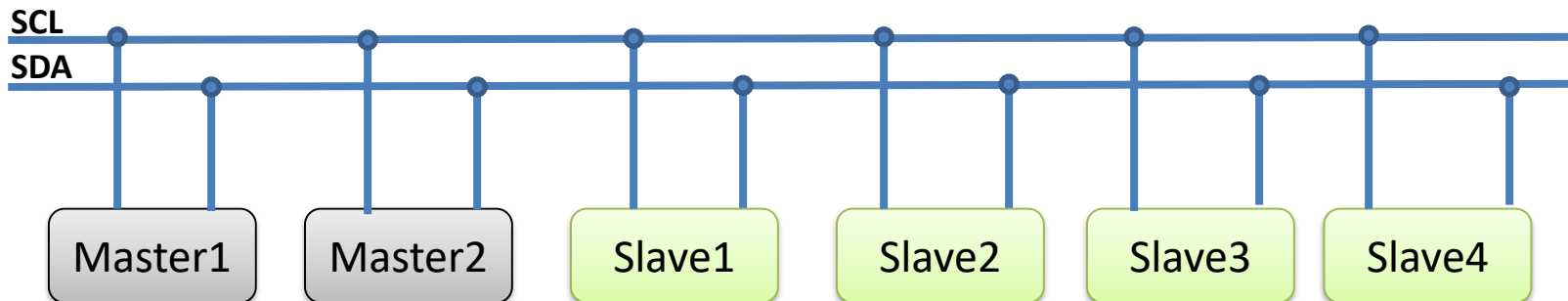
[Read more about SPI](#)



Communication interfaces

~I2C~

- Stands for Inter-Integrated Circuit, also known as Two Wire Interface (TWI);
- Serial protocol which allows multiple masters and slaves on the same bus, up to 128; (many to many communication)
- Normally each device has a unique 7-bit or 10-bit address in the I2C bus;
- Being used in a variety of digital sensors, can reach speeds up to 400 kbps. (Arduino UNO)



SCL=> Serial Clock Line;

SDA=>Serial Data Line.

[Read more about I2C](#)

Coding example

~blinking a led~

- First of all, the latest version of Arduino compiler must be installed from: <https://www.arduino.cc/> ;
- Run the compiler and go to File=>Examples=>Basics=>Blink ;
- A new windows with the related software should appear on your screen;
- Compile the code and upload it on the board; (The board new to be connected to the PC already)
- Change the delay value, and observe what happen.

```
Blink: Arduino ERW 1.0.5
File Edit Sketch Tools Help
Blink *
/*
  Blink
  Turns on an LED on for one second, then off for one second, repeatedly.

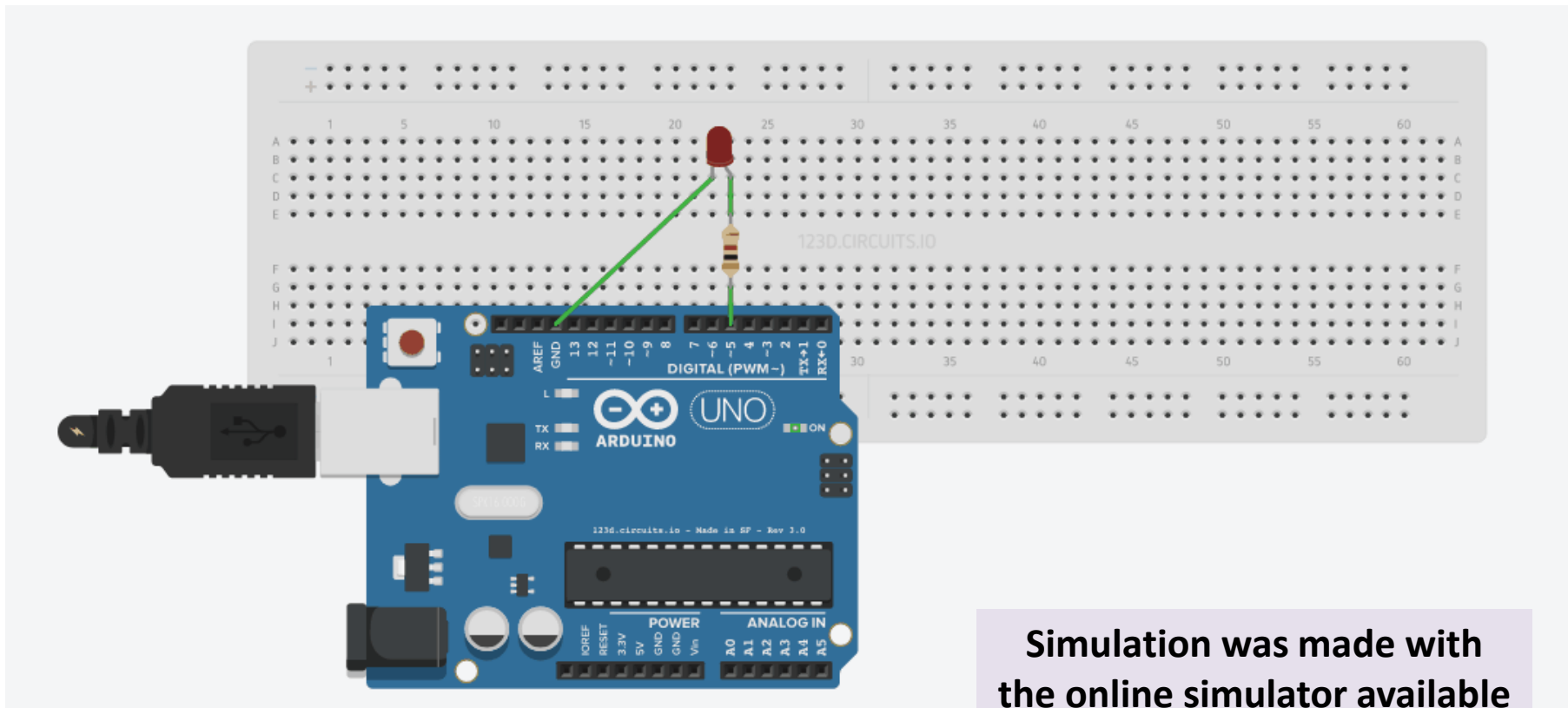
  This example code is in the public domain.
  */

// Pin 13 has an LED connected on most Arduino boards.
// give it a name:
int led = 13;

// the setup routine runs once when you press reset:
void setup() {
  // initialize the digital pin as an output.
  pinMode(led, OUTPUT);
}

// the loop routine runs over and over again forever:
void loop() {
  digitalWrite(led, HIGH); // turn the LED on (HIGH is the voltage level)
  delay(1000);             // wait for a second
  digitalWrite(led, LOW);  // turn the LED off by making the voltage LOW
  delay(1000);             // wait for a second
}
10 Arduino Uno on COM8
```

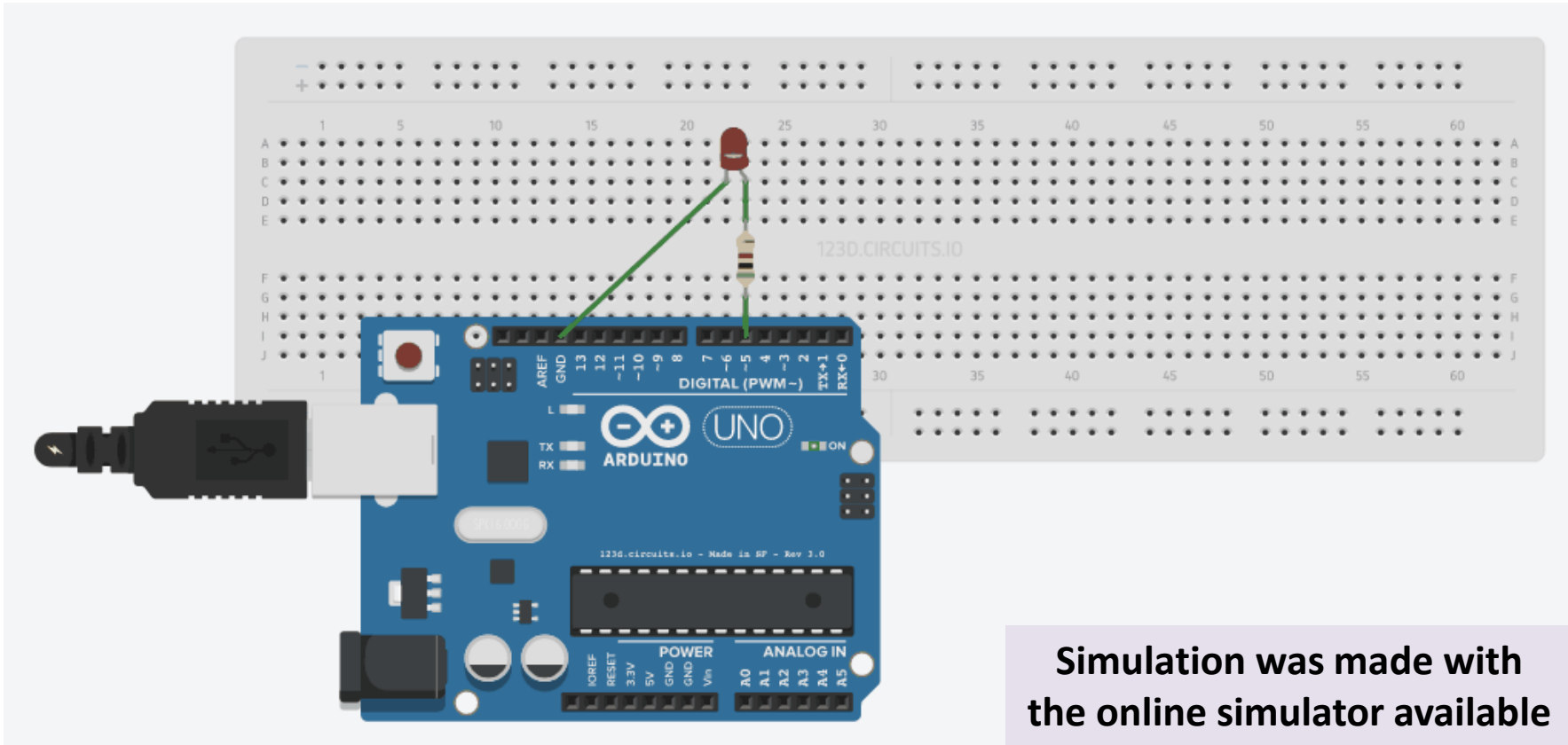
Coding example ~blinking a led~



Simulation was made with the online simulator available at: <https://circuits.io>

Delay value = 1000 ms

Coding example ~blinking a led~



Simulation was made with the online simulator available at: <https://circuits.io>

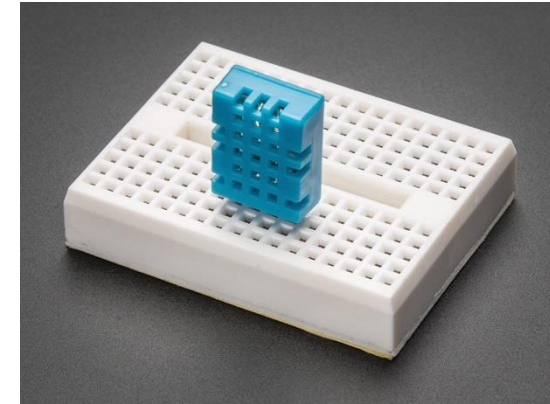
Delay value = 250 ms

Applications

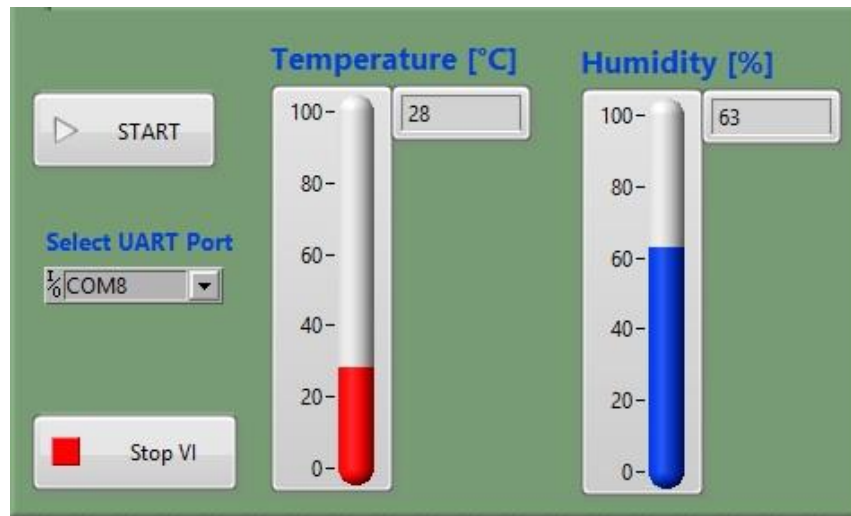
- **Temperature & Humidity sensor readout;**
 - **Proximity sensors readout => ultrasonic radar;**
 - **Leds control;**
 - **Light sensor application;**
 - **Wearable multi-sensor data acquisition system.**
-
- ❖ **Readout will be made with the Arduino UNO board and data will be send via UART or Bluetooth to an LabVIEW GUI (Graphical User Interface).**

Temperature & Humidity Sensor Readout

- Based on low cost DHT11 sensor with 1 wire interface;
- Sampling rate need to be lower than 1 Hz (once every second);
- Data is acquired and displayed with a LabVIEW GUI over UART interface;



[More info](#)

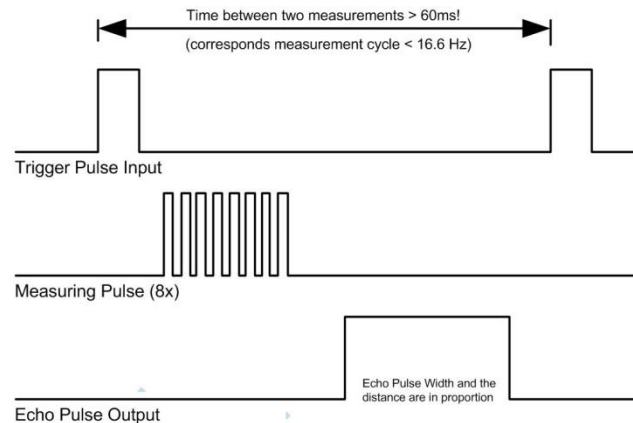


Ultrasonic Radar

- Provide good measurement between 2 and 400 cm;
- Easy to interface with any microcontroller;
- Widely used in robots and system where distance to a specific object is needed to be know.
- [A good reference article](#)

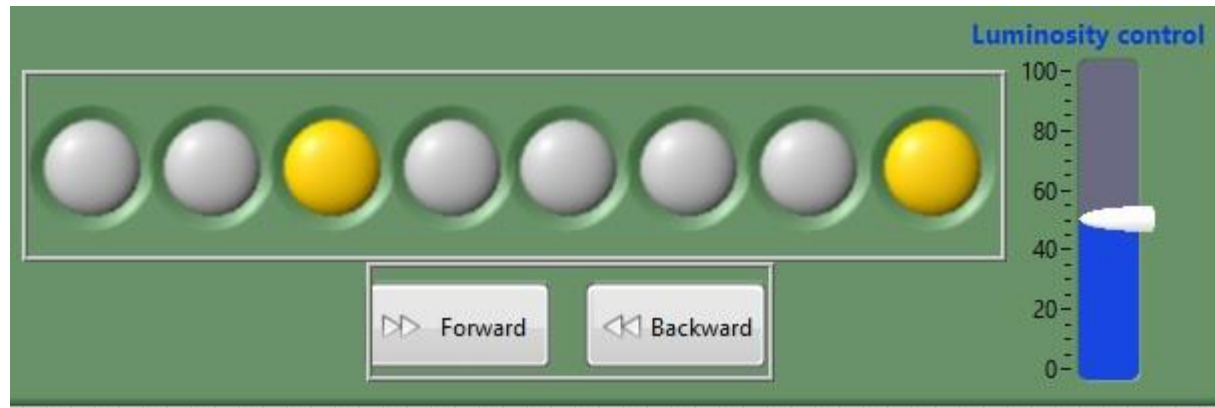


[Datasheet](#)



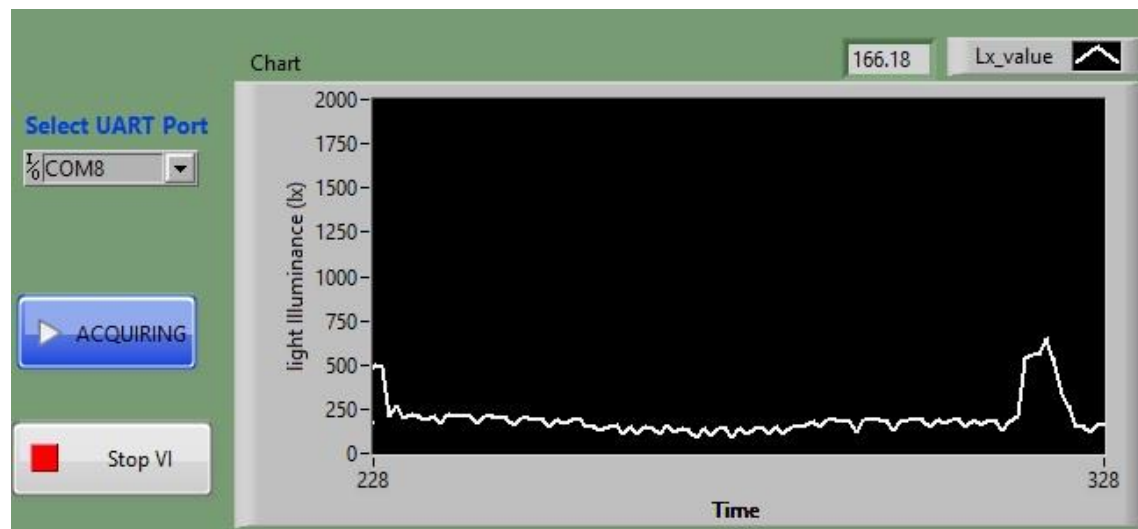
Leds Control

- Various Leds turned on and off with Arduino UNO board using commands received over UART from a LabVIEW GUI;
- Their luminosity will be also controller using PWM technique by calling the `analogWrite` function;
- ASCII commands are used to control the Arduino board.



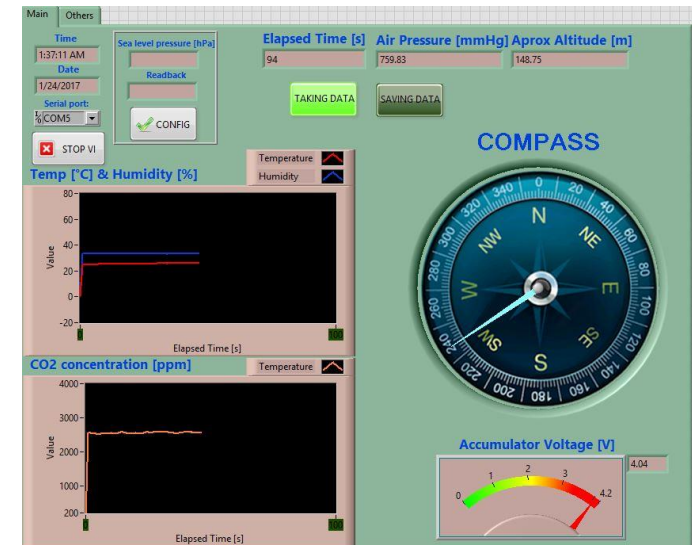
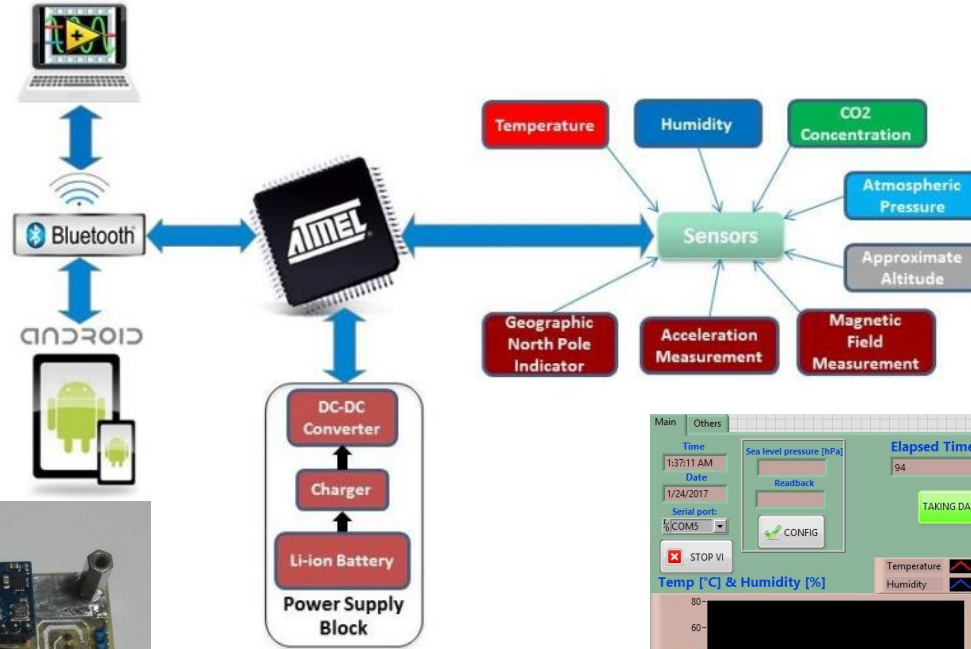
Light sensor application

- The total luminous flux incident on a surface can be measured using light sensors, **illuminance**, expressed in SI unit as lux (lx);
- Ambient Light sensor TEMT6000 is used;
- TEMT6000 is a NPN phototransistor sensitive to the visible spectrum;
- The collector light current feed a 10 K Ω load resistor;
- Voltage drop across resistor can be transformed using a formula from datasheet.



[Datasheet](#)

Smart, low power, wearable multi-sensor data acquisition system for environmental monitoring



➤ Full article at: <https://doi.org/10.1109/ATEE.2017.7905059>

Bibliography

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